

# Rules of the Hackathon

## UHACK 2024

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### Teams and Projects

- A team must consist of 2 to 5 participants.
- Participants cannot work alone on a project.
- Any team with more than 5 members will be automatically dissolved (participants must join other teams).
- It is strictly prohibited to use pre-existing work, plagiarize, or seek external support (professional or otherwise) during the hackathon, under penalty of elimination.

### Hardware and Software

- Each participant must bring their own hardware and software.
- Participants are responsible for their equipment throughout the hackathon.
- UHACK 2024 disclaims any liability in case of theft, breakage, or fire.
- Participants using hardware or software that does not belong to them must ensure that it is free of rights.

### Evaluation

- The jury undertakes to evaluate the projects with neutrality using the evaluation grid provided for this purpose.
- The team with the highest score is declared the winner and receives the prize associated with the challenge.
- In case of a tie, the winning team will be determined by drawing lots.
- Prizes and Recourse
- Prizes will be awarded in person to the winning teams during the closing ceremony of the hackathon.
- No recourse is accepted following the designation of the winners by the jury.

The prizes offered are as follows:

#### **Ville de Gatineau Prize**

1 all-in-one immersive VR headset Meta Quest 2, 1 Anker charging station for Meta Quest 2, and 1 Elite Meta Quest 2 strap with battery given to each member of the winning team.

#### **Antidote Prize**

Team distinguished by the quality of their language.

1 copy of Antidote+ Personal given to each member of the team.

#### **Studio XP Challenge Prize**

The prizes (1st, 2nd, and 3rd places) will be announced at the event.

### Intellectual Property

- The solutions developed during UHACK 2024 are the property of the participants who contributed to their development.

### Photos and Videos

- Photos and videos will be taken during UHACK 2024.
- Participants consent to the dissemination of these images for internal and/or external communication purposes or event promotion.
- Individuals who do not wish to be photographed or filmed must inform committee members upon their arrival on Friday, April 26th.

### Acceptance of this Regulation

- By participating in UHACK 2024, participants implicitly adhere to these rules.